

week 58:	"dennis the menace"
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Dennis the Menace had a wonderful friend Ruff, his dog. Dennis likes to do things his way so Ruff had a very busy time helping Dennis to stay safe! ¹

Games:

1. **Circle:** Brothers

Games module: page 11. Instead of brothers make the inside circle "Dennis" and the outside circle "Ruff". On 'go' the Dennis/Ruff pair need to find each other. This game can also be used to emphasise the importance of the buddy system – the importance of always having someone with you.

2. **Active:** Circle tug of war

(Dennis and Ruff love playing together)

Games module: page 17

3. **Team:** Dogs Tail

(Ruff had a long tail which was famous for knocking things off the table!)

You will need a large number of lengths of wool – different colours for each Six which need to be hidden around a designated area. One Cub in each Six is a dog without a tail. At signal, all Cubs search for pieces of tail according to the colour allocated to their Six. As a piece is found, it should be tied to the belt/belt loops of the dog who ties others to it as they are found. The winners are the Six whose dog has the longest tail.

4. **Steam release:** Beware of Mr Wilson

(Dennis used to play tricks on Mr Wilson – and then he and Ruff had to run very fast so they wouldn't get caught).

A Leader is in the centre with the Cubs in a circle. The Leader with eyes closed counts to 10, and the Cubs need to run and hide. Once the Leader has opened his/her eyes, he/she calls out the name of any Cub he/she can see. Cubs then return to the circle and this time the Leader will count to 9, then 8 etc. Each time when finished counting, how many Cubs can he/she see until eventually he/she is counting to 1 in which case all Cubs should be caught!

5. **Relay:** Catch the ball

(Dennis and Ruff used to play catch often ...)

You will need a tennis ball per Six. Sixes in line, ball at the feet of the first Cub. At signal the first Cub runs out to a pre determined spot 3 to 4 meters away, throws the ball to the second Cub. First Cub then runs back to his/her Six, to the back of the line, and the second Cub then takes the ball to a designated spot and throws it to the third Cub, etc. Carry on until each Cub has had two turns and see which Six finishes first. If the ball is dropped or missed then the thrower needs to throw again until the ball is caught.

Sense Training:

1. **Kim's Game:** Sight

(Ruff protected Dennis from harm and to try and show Dennis that he needed to be aware of strangers.)

Stick pictures up around an area for the Cubs to walk around and have a look at. These pictures should depict safe and unsafe scenarios. Once they have had a chance to look at the pictures, let them come back and discuss what they saw.

2. **Kim's Game:** Neighbours

(It is always important to know who your neighbour is ... who knows the name of Dennis's neighbour. Mr Wilson!)

Games module: page 59

(It is critical for all Cubs to realise the importance of not speaking to strangers – you can never be too sure of what they are up to.)

Yarn:

An Intruder

Yarn Module: page 52

Craft/Activity:

1. **Activity:** Internet Survival kits – a powerful visual aid idea for getting Cuberybulling (bullying of any kind!) and internet safety across to the Cubs.

Surfing the net and identity theft activity: <http://www.craigbadura.com/2013/02/the-digital-citizenship-survival-kit.html?m=1>

Cyberbullying activity: <http://www.craigbadura.com/2013/08/the-new-and-improved-digital.html>

Advancement module (Silver Wolf): pages 97 and 98

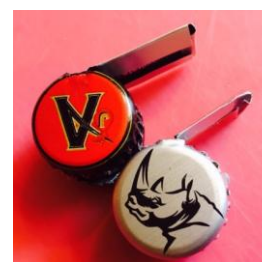
Advancement module (Gold Wolf): pages 99 to 101

(Dennis used a whistle to call Ruff whenever he needed him Let's make a whistle to use whenever we need help!)

2. **Handcraft:** Make a whistle

Instruction to make these whistles can be found here (scroll down to the bottom of the article to watch the video): <http://www.thriftyfun.com/Making-a-Bottle-Cap-Whistle.html>

A simpler whistle can be found here:
<https://www.youtube.com/watch?v=9yYJ4AU-pGc>



Singing/Play Acting:

1. **Singing:** B.I.N.G.O. (change the words slightly as follows!)

Singing module: page 22

There was a boy who had a dog
And Ruff was his name-o
R – U – F – F – Ruff R – U – F – F – Ruff R – U – F – F – Ruff
And Ruff was his name-o

Etc.

2. **Playacting:** Feelings game

Playacting module: page 7

Advancement covered:

Silver Wolf:

Aptitude Challenge: Personal Safety: Explain the dangers of talking to strangers.

Gold Wolf:

Aptitude Challenge: Personal Safety: Know and understand the following terms:
Cyberbullying, surfing the net, identity theft, social network.

¹Dennis the Menace: Directed by: Nick Castle; written and produced by: John Hughes
Released by: Warner Brothers

